

# 5<sup>th</sup> ANNUAL 3 ON 3 FALL CLASSIC TOURNAMENT

## ABERDEEN FAMILY YMCA

Saturday, October 28, 2017 • For Boys 4th-6th & Girls 3rd-6th



**When:** Saturday, October 28, 2017 - Tournament will begin at 1:00pm

**Where:** Aberdeen Family YMCA (concessions available all day)

**Registration Fee:** \$15 per player (teams must register at YMCA front desk or by mail)

**Registration Deadline:** Tuesday, October 24 (payable to Aberdeen Family YMCA)

- **Number of teams will be limited**
- **Early registration gives teams a better chance of getting into the tournament**

### Additional Info:

- Teams will be notified Thursday, October 26 of bracket/times (emailed to team contact & YMCA website)
- 3-5 players per team (6 or more players upon approval)
- Grades with 2 or less teams will be combined with another grade
- First and second place medals awarded to all brackets. Third place medals awarded to brackets with 5 or more teams
- Criteria for placing:
  - 1.) Overall records
  - 2.) Head-to-head scores
  - 3.) Most points scored in all games
  - 4.) Coin toss

### Game Times/Limits

- Games will be played up to 20 points or 20 minutes in length (whatever comes first)
- Teams DO NOT need to win by 2 points, first one to 20 points WINS (game can end on a free throw)
- If after 20 minutes is up and teams are tied, overtime will be played as sudden death (first team scores, WINS) – referee will determine who gains possession first
- 20 minute running clock

### Scoring

- Each Field goal is worth one (1) point or two (2) points behind the designated line
- Free throws
  - One free throw is awarded on a shooting foul regardless if the shot was made or missed (ball is live on a miss)
  - Bonus will be in effect on the 5<sup>th</sup> team foul with one shot awarded (ball is live on missed free throw)
  - Players cannot enter the lane until the ball hits the rim on free throws
  - Defensive team would need to take the ball back before attempting to score on a miss free throw
  - Offensive team can rebound miss free throw and score without taking the ball back

### Substitutions, Time-Outs, Jump Balls

- Player substitution is permitted during any dead ball situation
- THERE WILL BE **NO TIME-OUTS**
- Jump balls will be called and will go to the defense

### Miscellaneous

- Defense can be man-to-man or zone
- Free backs for all grades
- 3 seconds in the lane will be called
- Ball must be "taken back" on every change of possession – BOTH feet behind the horizontal line at the top of the key
- All out-of-bounds plays will take place at the top of the key (behind the line)
- Ball must be checked-in by an opposing player in order to put the ball back in play after a whistle or made basket – you are not required to pass the ball before shooting once the ball is checked-in
- All ages will use a women's ball (28.5)
- Please wear same colored t-shirts or jerseys
- Must start game with 3 players but can finish with less



For more information, please contact

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